2021-22 HONG KONG AWARDS FOR INDUSTRIES: INNOVATION AND CREATIVITY MARKING SCHEME

 Name of Participating Company:
 Ref:______

Name of Assessor:

 CREATIVITY OF NEW BUSINESS CONCEPT 40 points 1.

This section examines the approach the company uses to design, develop and apply the innovative concept and creativity to business.

1.1.	Originality		(Total 10 points)
1.1.1	Unique and creative features of new business concept.		(0=poor; 10 = excellent)
	Invention or significant deviation from traditional		
	product/service.		
1.1.3	Process of idea generation.		
1.1.4	Local contribution in developing/modifying imported		
	concept.		
1.1.5	Patent right or other recognition.	Sub-total :	out of 10 points
1.2.			(Total 10 points)
1.2.1	Ability to identify market needs and to meet customer		(0=poor ; 10 = excellent)
	expectations.		
	Effectiveness of communication among team members.		
	Breakthrough over current products or services		
	Efficiency of prior research and use of market information.		
1.2.5	Potential for continual innovation.	Sub-total :	out of 10 points
1.3.			(Total 10 points)
	Ability to develop new ideas into strategies and actions.		(0=poor ; 10 = excellent)
1.3.2	Use of technologies and/or management systems that are		
	new to the company or the industry.		
	Ability to overcome obstacles.		
1.3.4	Capability of process management to ensure operational		
	performance.	• • • • •	
1.2.5	Value creation for all key stakeholders.	Sub-total :	out of 10 points
	P /		
	Performance		(Total 10 points)
1.4.1	Significant improvements over present processes in terms		(0=poor ; 10 = excellent)
	of customer experience.		
	Timely and efficient delivery of the new products/services.		
	Ability to deliver new ideas to customers.		
	Practical benefits to customers.	Out total	
1.4.5	Advantages over competitors.	Sub-total :	out of 10 points
0			
2. C	CORPORATE EMPHASIS TOWARDS INNOVATION		10 points

This category examines how the company sets strategic directions to pursue growth through innovation and to establish and maintain an innovative culture.

2.1.	Leadership and Culture		(Total 10 points)
2.1.1	Vision and value towards innovation.		(0=poor; 10 = excellent)
2.1.2	Ability to position the company as an innovative market		
	leader or a niche provider.		
2.1.3	Senior executives' involvement and leadership in creating		
	and reinforcing value towards innovation		
2.1.4	Resources devoted to encourage a culture of innovation		
2.1.5	Motivation of organisational dynamics in the long term.	Sub-total :	out of 10 points

3. COMMERCIAL VIABILITY

The commercial results and prospects category examines the company's performance and improvement in key business areas after the introduction of the innovative concept.

3.1.	Commercial Achievements		(Total 10 points)
3.1.1	Ability to identify new customer segments, and/or increase		(0=poor ; 10 = excellent)
	sales, income and market share.		
3.1.2	Cost-effectiveness of investment versus return.		
3.1.3	Overcoming previous weaknesses in key business areas.		
3.1.4	Strengthening company image and goodwill		
3.1.5	Other quantitative and/or qualitative achievements	Sub-total :	out of 10 points
3.2.	Business Prospects		(Total 10 points)
	Business Prospects Financial prospects of innovation.		
3.2.1			
3.2.1 3.2.2	Financial prospects of innovation.		(Total 10 points) (0=poor ; 10 = excellent)
3.2.1 3.2.2 3.2.3	Financial prospects of innovation. Exclusivity and longevity of innovation		
3.2.1 3.2.2 3.2.3 3.2.4	Financial prospects of innovation. Exclusivity and longevity of innovation Capability to maintain sustainable business growth.	Sub-total :_	
3.2.1 3.2.2 3.2.3 3.2.4	Financial prospects of innovation. Exclusivity and longevity of innovation Capability to maintain sustainable business growth. Potential to diversify into other new business areas.	Sub-total :_	(0=poor ; 10 = excellent)

This category examines the social and economic impact on the industry and community generated by the introduction of the innovation.

4.1.	Business Sector		(Total 10 points)
4.1.1	Identifying new opportunities to fulfill the latent needs of customers.		(0=poor ; 10 = excellent)
4.1.2	Raising the standard and excellence of the whole industry.		
4.1.3	Encouraging innovative culture within the industry.		
4.1.4	Creating positive influence on other industries to improve		
115	their standards. Potential to facilitate new economic activities.	Sub-total :	out of 10 points
4.1.5		Sub-Iolai	out of 10 points
4.2.			(Total 10 points)
4.2.1	Facilitating Hong Kong companies to benchmark and enhance their competitiveness.		(0=poor ; 10 = excellent)
122	Creating employment opportunities, and/or enhancing job		
4.2.2	security and satisfaction.		
4.2.3	Fulfilling the needs of the society and environment.		
4.2.4	Ability to attract international attention and help the		
	marketing of Hong Kong's products/services overseas.		
4.2.5	Reinforcement of Hong Kong's overall competitiveness.	Sub-total :	out of 10 points
5. E	Bonus Score		10 points
5.1	The "WOW" Factor		(Total 10 points)
	The "extraordinary" nature of the innovation and creativity		
0.1.1	which the judges find impressive.	Sub-total :	out of 10 points
Judg	ing Panel Remarks:		
			TOTAL
			SCORE:
Asses	ssed By: Verified By: _		<u> (</u> Consultant)